

Digraphs 1



Objective

To select letters to spell consonant digraphs



Equipment

- Large letter cards
- Cones etc to mark out a playing area (if needed)



Preparation

- Identify a selection of words containing consonant digraphs that children have been previously taught.
- Make a selection of letter cards from letters that 'spell' these digraphs.
- If the game is to be played outside, use cones etc to mark out a suitable playing area.
- Give a letter card to each child in the group.



Instructions

- The children move around the playing area, holding up their individual letters.
- The adult calls out a word which contains one of the selected digraphs (e.g. 'back', 'king', 'much', 'kiss' etc).
- Children who have one of the letters for the consonant digraph in that word have to find a partner who has the other letter from the consonant digraph in that word and sit down together with them. (For example, if the adult calls out 'fish', the children with an 's' have to find a partner with an 'h' etc).
- The adult can introduce more challenge to this game by setting a time limit for children to find a partner (e.g. counting down from 10). If children can find their correct partner before the adult gives a signal, the pair sit out. If not, they have to keep playing.
- The game continues until as many children as possible are in consonant pairs.
- The adult could then focus on some of the digraphs and re-visit the words that they are in with the group.
- NB The adult may need to prompt the children to listen for the sound from the beginning or from the end of the word (thin/bath etc.).



Other information

- Examples of words containing consonant digraphs at the beginning or end:
- Chop, chip, chin, much, such, shop, ship, shell, fish, flash, back, tick, sock, king, song, bang, fall, ball, tell, bell, fill, off, stiff, stuff, thin, that, moth, with, kiss, mess, pass, phone

