

calculator hopscotch

Using chalk, draw the Calculator below outside on the pavement or a paved area. Alternatively use pieces of paper and write out the number and symbols on a calculator.

The first person stands a couple of metres away from the chalks rolling throws a marker at number one.

The marker could be a rolled up sock or a toy. Anything that will not bounce or roll away! To move on to the board the player must throw the marker on number one.

They will then need to hop on an equation to make to the number they have landed on for example $0 + 1 = 1$. The second player must repeat but not but cannot use the same equation for example $2 - 1 = 1$ the players must hop from number to symbols.

The players that move up the Calculator without making mistakes is the winner.

If this is too easy why not throw two markers and then make the equation for number for the number the two markers created.

What you will need?

Pen or paper

Chalk

Markers (Home made, something that will not bounce or roll away)

How do I gain credits for this Children's University activity?

Simply take part in the activity and evidence your wonderful work. Make a note of the special 'Activity Stamp Code' at the bottom of this page and take it into school. If you have a Passport to Learning call the Activity '*Enrich Education Online*' and write down the activity code in the '*Stamp of Approval*' section.