

Hunt the Control Point

Introduction to Orienteering



Objective

- Locate orienteering control points using an orienteering map.
- Record simple information.



Equipment

- Enrich School Orienteering Map.
- Orienteering Markers
- Activity Sheet
- Orienteering Marker Images



Preparation

- Children could take part in this activity in pairs or small groups.
- Provide each pair with a copy of the school's orienteering map and the Activity Sheet.
- Explain or demonstrate to the children how to use their map to locate the orienteering control points and how to complete the Activity Sheet.



Instructions

- Children use their map to find the location of orienteering markers.
- The images (animals) from each of the 15 orienteering markers are shown on the Activity Sheet.
- When they locate a marker, they have to identify the correct control point for the marker (ie the location of the marker) on their orienteering map and record the number of the control next to the marker image on their Activity Sheet.
- There are various ways which teachers can use this activity. For example:
- Children could be given a specific number of control points (e.g. 6) that they must locate and record to complete the activity. This could be played competitively (ie groups race to be the first to locate and record 6 control points)
- Children could be given a time limit, with pairs/groups challenged to locate as many control points as they can within the set time.
- Children could compete against each other, e.g. the first pair/group to locate and record 8 control points, and return to the start.



Other information

- If the Activity Sheets are laminated, they can be used on multiple occasions if children use whiteboard pens to record letters.
- Teachers can check the children's Activity Sheet using the copy of the orienteering marker images – the number for each control marker corresponds with the number of the control point on the orienteering map.

