

# Guy Fawkes Quiz



## Objective

To increase children's understanding of the sequence of events in the Gunpowder Plot



## Equipment

- Enrich Interactive Map
- Enrich Interactive Control Markers 1 - 7
- Activity Sheet



## Preparation

- Prepare the Interactive Map to indicate the locations of the 7 interactive markers that are used for this activity.
- Place the correct marker at each location, ensuring that the number on the marker corresponds with the number indicated on the map.
- Children could do this activity in pairs or small groups.
- Provide each pair/group with a copy of the Interactive Map and Activity Sheet.
- This activity uses **7 of the Interactive Control Markers**. The QR code on each marker links to a date of an event in the Gunpowder Plot.
- Explain to children how to activate the QR codes on the markers to access the dates and how to complete their Activity Sheet.



## Instructions

- Children use their Interactive Map to locate each marker.
- Children can visit markers 1 - 6 in any order.
- At the marker, they use the QR code to open the link to a date of an event in the Gunpowder Plot.
- They record the date in the box at the top of their activity sheet.
- When they have collected each of the six dates, they have to write a date for each event on their Activity Sheet. (To do this correctly, they will need to work out the sequence in which the events took place.)
- They can then check their answers by visiting marker 7. The QR code on this marker shows the events in order, together with their dates.



## Other information

- This Activity could be used in conjunction with the 'Gunpowder Plot Orienteering Quiz' in the History activities on the Enrich Orienteering and Outdoor Learning Dashboard.

