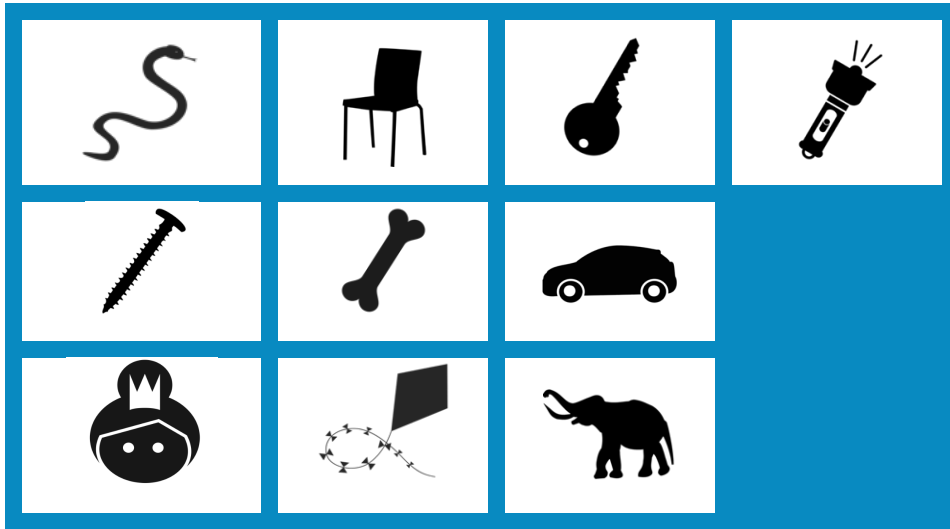


# Orienteering using Phonics and Number Markers – AS1



Control
5
8
3

