

Sentence Maker



Objective

Experiment with different sentence constructions.

Experiment with new vocabulary.



Equipment

- Laminated word cards - Activity Sheets 1,2,3,4
- Stackable PE markers/cones in four different colours. Divide the number of pupils in the class by four and have a set of that number for each colour. (It doesn't matter if some of the colour sets have 1 cone more/less than the others.)



Preparation

- Print off, laminate and cut up the set of word cards (AS 1 -4). Each set is a different colour according to the word class (adjectives – red, verbs – blue, adverbs – green, prepositions – yellow)
- Place the stackable PE marker cones in four small stacks (one of each colour) at the opposite end of the playing area and a hula hoop next to each stack. Put the words from one of the word classes into each hula hoop.
- The teacher gives a signal and each pupil runs and collects a stackable cone of one of the colours and any 4 or 5 words from the hula hoop next to the stack. All the words in each hoop should be taken and each pupil should have collected between 3 and 6 (?) words.
- Ask pupils to stand in space so that they are distributed over the whole playing area. Each pupil then places their cone on the ground and puts the words that they collected beneath the cone, before returning to the end of the playing area.
- Split the class into teams of four. Give each pupil in the team one of the 4 colours of cones (e.g. front pupil is red, 2nd is blue, 3rd is green, 4th is yellow). If it is necessary to have a team of three or five, one pupil can have two colours, or two pupils in the team can partner together with the same colour.
- Give each team a mini whiteboard and whiteboard marker.



Instructions

- The teacher signals for the start of the game.
- Each team member must sprint to the far end of the playing area, then run back to choose one word from a cone of their allotted colour and return to their team. Pupils can go to different cones but are given a time limit (the teacher counts down at the end of the time). The aim is for each team to have a word from each of the four word classes – adjective, adverb, verb, preposition.
- The teacher then sets a time limit for teams to work together to compose a sentence which includes each of the four words. During the time limit, they can exchange words for a different word in the same word class. To change a word, they have to sprint to the end of the playing area and then swap the word.
- They write their sentence on the whiteboard.
- At the end of the time, the teacher asks each team to give their sentence.
- The class can then discuss the finished sentences (e.g. Do they make grammatical sense? How interesting are they?) They could vote on which sentence they think is the best one.
- Pupils then replace the words they collected under cones of the correct colour and return to the start. A new game can then be played.



Other information

- Teachers can introduce additional challenge into this game by asking each team member to collect two (or more) words from their word class and for teams to include all their words in a sentence. The time limits to collect words and to compose sentences can also be reduced.

